

FIG. 1

Load x -> R1  
Load y -> R2  
FT\_MULT (R1,R2) -> R3  
Store R3

FIG. 2A

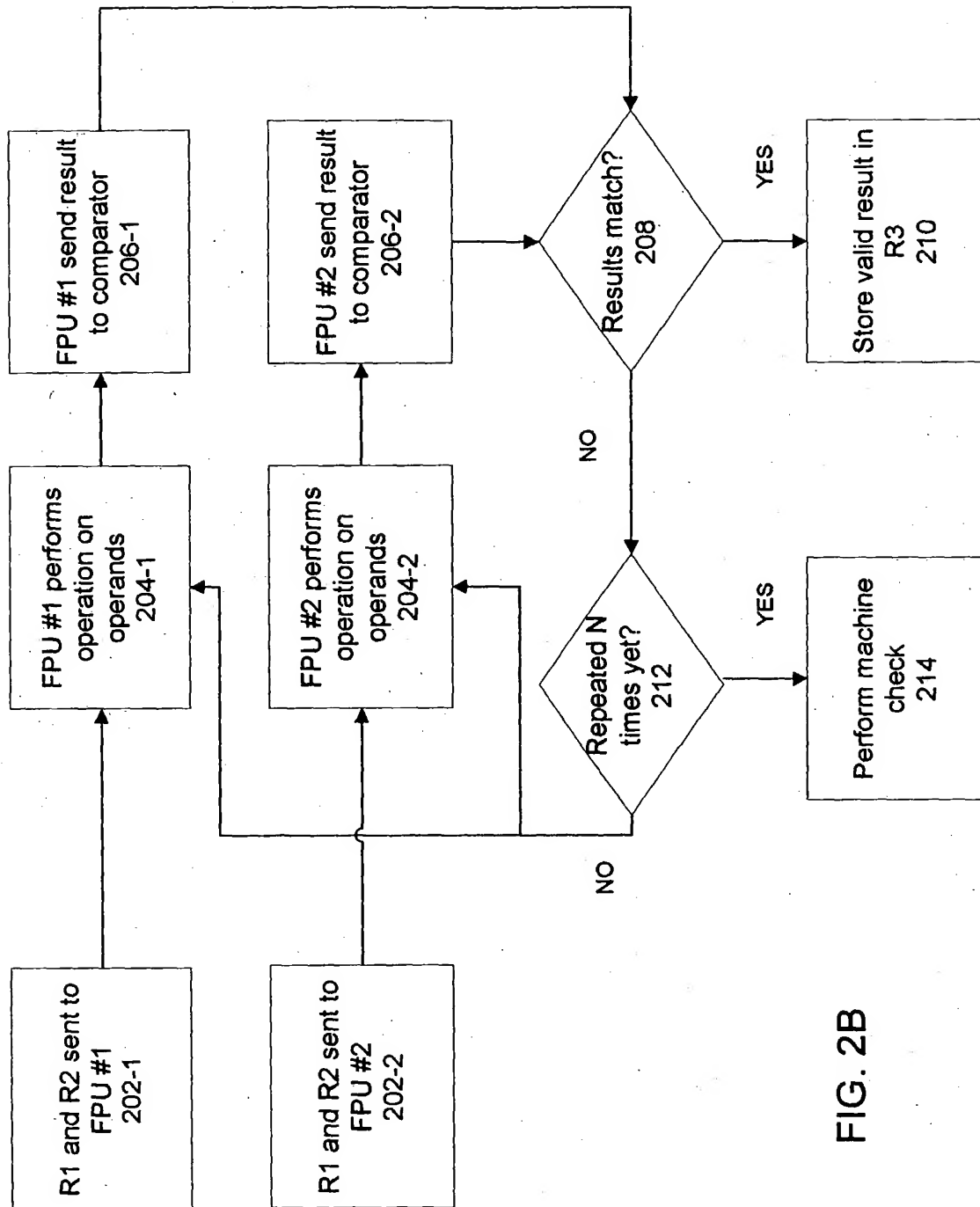


FIG. 2B

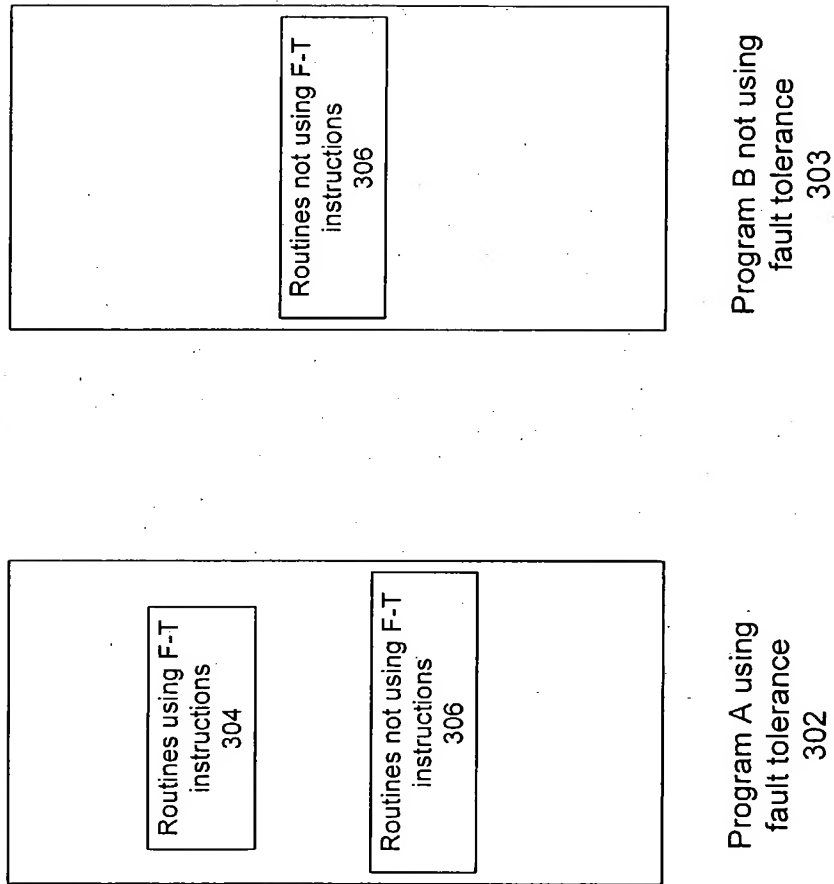


FIG. 3